"The Wars of Great Empires"



Greeks, Romans, Carthaginians and Persians created the greatest empires of antiguity. The armies of these states have won numerous wars and allowed the next rulers to extend the boundaries of their possessions to the ends of the known world. They never fought against each otcher in the battle. This game allows you to carry out a fictious war campaign in which historical troops, inventions and buildings will be used. Thanks to it, you can take command of Aleksander, Caesar, Datys or Hannibal, and lead your army to victory, return as a winner or as a loser.

The game includes:

- 40 cards for each of the 4 armies
- 4 boards of resources
- 4 player boards
- 20 dice
- 50 marks/pins/coins of "damage" and "divinity"



The game is won when the player achieves one of the fallowing points:

- the destruction of the capital cities of the opponents;
- winning 15 "victory points";
- surrender of the other players